

# Sparse Rank-Revealing LU Factorization

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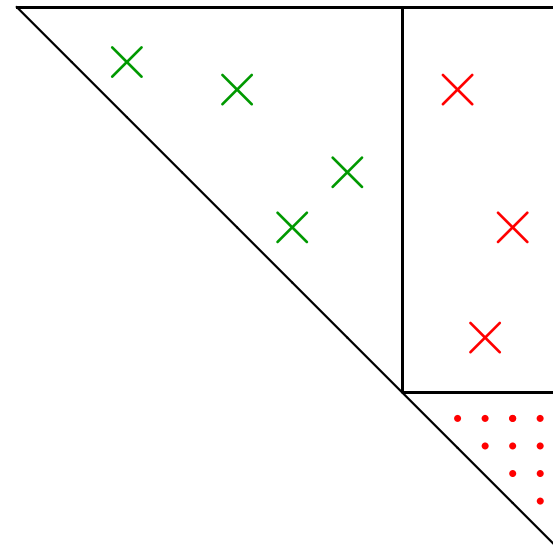
# GOALS

# Goals

Given a sparse matrix  $A$  ( $m \times n$ , usually  $m \geq n$ ),

- Determine if  $A$  is ill-conditioned?
- Determine which columns to delete? (or replace)
- Maintain sparsity

$$P_1 A P_2 = LU, \quad U =$$



# Motivation

## Dynamic Programming (Mike O'Sullivan's thesis)

- $P$  substochastic  
 $A = P - I$ , at most one singularity

## Optimization (MINOS and SNOPT)

- Basis Repair I  
 $A = B$ , square basis, perhaps ill-conditioned
- Basis Repair II  
 $A = (B \ S)^T$ , look for better  $B$

# RANK-REVEALING FACTORS

# Rank-Revealing Factors

$$A = XDY^T = \begin{array}{|c|} \hline \square \\ \hline \end{array} \begin{array}{|c|} \hline \square \\ \hline \end{array} \begin{array}{|c|} \hline \square \\ \hline \end{array}$$

Demmel et al. (1999)

$X, Y$  full column rank, “well conditioned”

$D$  diagonal

- SVD
- QR with column interchanges
- LU with **Rook Pivoting** (Foster 1997)
- LU with **Complete Pivoting**

# Sparse Rank-Revealing Factors

- QR multifrontal Pierce and Lewis (1997)
- **TPP** (Threshold Partial Pivoting) Not RR
- **TRP** (Threshold Rook Pivoting) Perhaps effective?
- **TCP** (Threshold Complete Pivoting) This talk

# PIVOTING NEEDS

$A_{\max_j}$  = biggest element in col  $j$

$A_{\max}$  = biggest element in  $A$



# Partial Pivoting vs. Complete Pivoting

## Dense

	Computing $L$ and $U$	$O(n^3)$	
PP	Finding $A_{\max_1}$	$O(n)$	
CP	Finding $A_{\max}$	$O(n^3)$	Not so bad!

## Sparse

	Computing $L$ and $U$	$O(\text{nnz}(L + U))$	
TPP	Finding $A_{\max_j}$	$O(\text{nnz}(L + U))$	
TCP	Finding $A_{\max}$	$O(n^2)?$	Too much

# LUSOL

# LUSOL

$$A = LU + \text{updates, } L \text{ well-conditioned}$$

Gill, Murray, Saunders and Wright (1987)

Revised 1989–94, 2000–02

Markowitz strategy for sparse pivots

(cf. MA28, Y12M, LA05, MOPS, MA48)

TPP (Threshold Partial Pivoting)

Search only a few sparse cols and rows

Store  $A_{\max_j}$  at top of col  $j$

Zlatev 1981

Suhl & Suhl 1990

TCP (Threshold Complete Pivoting)

New

# Stability Tolerance $L_{\max}$

$$P_1 A P_2 = LDU, \text{ unit diags on } L, U$$

Threshold pivoting bounds the off-diags of  $L$  and perhaps  $U$ :

$$\begin{array}{l} \text{TPP} \\ \text{TRP} \\ \text{TCP} \end{array} \left. \vphantom{\begin{array}{l} \text{TPP} \\ \text{TRP} \\ \text{TCP} \end{array}} \right\} \begin{array}{l} |L_{ij}| \leq L_{\max} \approx 10.0 \\ |L_{ij}|, |U_{ij}| \leq L_{\max} \approx 5.0 \end{array}$$

**TRP**, **TCP** are more Rank-Revealing with low  $L_{\max}$ :

$$\text{cond}(L), \text{cond}(U) < (1 + L_{\max})^n$$

# Elimination Step

Allowable pivots with  $L_{\max} = 3$

	①	4	2	2					
	2		16		×		×		×
	1	1		1		×	×		×
TPP	①								
TRP	4		×					×	
TCP	16			×			×		×
		×			×		×	×	×
			×			×			×
				×			×		
					×			×	

(Markowitz) Just a few columns and rows change

# Finding $A_{\max}$ from $A_{\max_j}$

$A_{\max_j}$  = biggest element in column  $j$

$A_{\max}$  = biggest element in  $A$

$j_{\max}$  = column containing  $A_{\max}$

## Naive Method

Find  $A_{\max}$  by searching all  $A_{\max_j}$   $O(n^2)$

## Theorem

Need to search all  $A_{\max_j}$  **only if**  $A_{\max}$  decreases

# Maintaining $A_{\max_j}$

①	4	2	2							
2		16		⊗		×			⊗	
1	1		1		×	⊗		×		
		×					⊗			
			×			×		×		
	×			×		×	×		×	
		×			⊗					
			×	×			×			
								⊗		
$A_{\max_j}$	1	4	16	2	⊗	⊗	⊗	⊗	⊗	⊗
New $A_{\max_j}$		?	?	?	⊗	⊗	⊗	⊗	⊗	⊗

Easy to update modified  $A_{\max_j}$

# Maintaining $A_{max}$

$A_{max}$  is in column  $j_{max}$ , which may be modified:

$A_{max_j}$	4	6	2	⊗	⊗	⊗	⊗	⊗	⊗
$A_{max}$ ↗	+	9	+	⊗	⊗	⊗	⊗	⊗	⊗

$A_{max_j}$	4	6	2	⊗	⊗	⊗	⊗	⊗	⊗
$A_{max}$ ↘	+	5	+	⊗	⊗	?	⊗	⊗	⊗

Must search  
for  $A_{max}$

If col  $j_{max}$  is not modified:

$A_{max_j}$	4	3	2	⊗	⊗	6	⊗	⊗	⊗
$A_{max}$ ↗	+	9	+	⊗	⊗	⊗	⊗	⊗	⊗

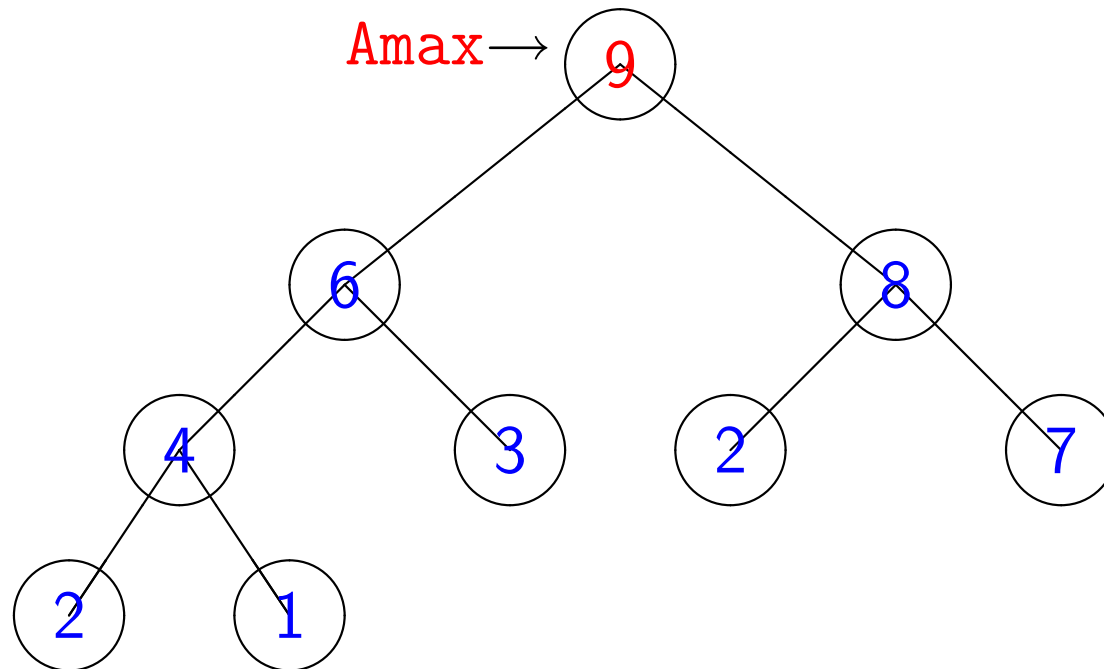
$A_{max_j}$	4	3	2	⊗	⊗	6	⊗	⊗	⊗
$A_{max}$ =	+	+	+	⊗	⊗	6	⊗	⊗	⊗



# HEAPS

# Storing $A_{\max_j}$ in a Heap

Thanks to John Gilbert



$H_a(k)$	9.0	6.0	8.0	...	$A_{\max_j}$
$H_j(k)$	2	7	1	...	$j$
$H_k(j)$	3	1	6	...	location of $j$ in heap

# Calls to Heap Functions

build heap from all  $A_{max_j}$

for  $k = 1 : \min(m, n)$

Choose pivot, do elimination

Find  $A_{max_j}$  for modified cols

delete entry for pivot column

for  $l = 2 : \text{lenpivrow}$

change entry for each modified column

end

end

Remarkably little work

# NUMERICAL RESULTS

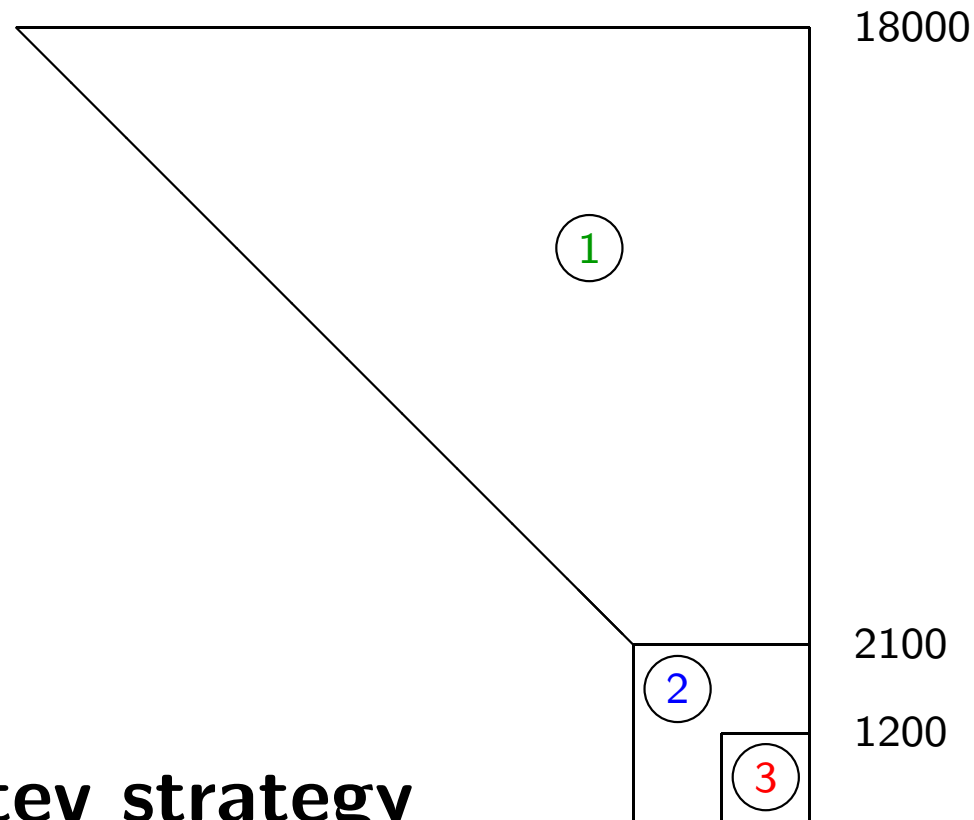
# Cost of RR Feature

Problem **memplus** from Harwell-Boeing collection

$A = 18000 \times 18000$ , 126000 nonzeros

	Lmax	nnz(L+U)	Time	(secs, 350MHz P3)
<b>LUSOL (TCP)</b>	100.0	128716	2	
	50.0	158260	4	
	25.0	247068	18	
	12.5	557170	76	
	10.0	485383	57	
	8.0	1182468	262	
<b>RR</b>	5.0	1846111	536	
<b>RR</b>	3.99	1835232	521	
<b>RR</b>	2.24	2373417	4756	
<b>RR</b>	1.5	7080769	27875	
<b>SuperLU (colamd PP)</b>	1.0	4470809	$\approx 250$	

# Markowitz CP, then Dense CP



## Modified Zlatev strategy

- 1 Markowitz1 until 30% dense: Search **at least** 5 cols, 4 rows
- 2 Markowitz2 until 50% dense: Search **at least** 5 cols, 0 rows
- 3 Dense Complete Pivoting

# Profile

Problem **memplus**

$A = 18000 \times 18000$ , 126000 nonzeros  
**TCP, Lmax= 10.0**, LU = 578000 nonzeros

Markowitz	Find stable pivot	65.0%
Dense CP	$600 \times 600$	18.5%
Elimination	The algebra	7.4%
$A_{\max_j}$	For modified cols	4.7%
<b>change</b>	Heap update	0.1% (!)

# CONCLUSIONS



# Conclusions

- **Threshold Complete Pivoting** is usually Rank-Revealing with  $L_{\max} \leq 4.0$  (but sometimes needs 2.5)
- Heap structure allows **Amax** to be maintained cheaply
- RRLUs can be rather dense
- **TPP**: Work-horse, usually reliable
- **TCP**: Markowitz search dominates cost
- **TRP**: Worth investigating

# HEAPS of THANKS

- John Gilbert
- Philip Gill
- The CUTE and Harwell-Boeing Teams
- Maureen Doyle
  - R. Sedgewick
  - Cormen, Leiserson and Rivest
- Michael Friedlander