

## Lecture 9

# Time-domain properties of convolution systems

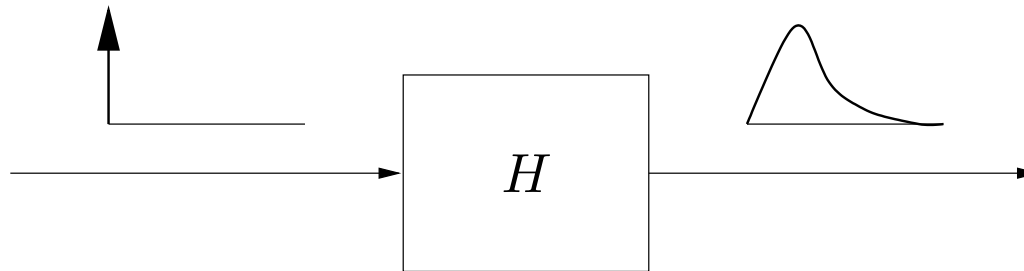
- impulse response
- step response
- fading memory
- DC gain
- peak gain
- stability

# Impulse response

if  $u = \delta$  we have

$$y(t) = \int_{0-}^t h(t - \tau)u(\tau) d\tau = h(t)$$

so  $h$  is the output (response) when  $u = \delta$  (hence the name *impulse response*)



impulse response testing:

- apply impulse input and record resulting output ( $h$ )
- now you can predict output for *any* input signal
- practical problem: linear model often fails for very large input signals

# Step response

the (unit) *step response* is the output when the input is a unit step:

$$s(t) = \int_0^t h(\tau) d\tau$$

(symbol  $s$  clashes with frequency variable, but usually this doesn't cause any harm)

relation with impulse response:  $s(t)$  is the integral of  $h$ , so

$$h(t) = s'(t)$$

step response testing:

- apply unit step to input and record output ( $s$ )
- the impulse response is  $h(t) = s'(t)$ , so now you can predict output for *any* input signal
- widely used

# Fading memory

we say the convolution system has *fading memory* if  $h(\tau) \rightarrow 0$  as  $\tau \rightarrow \infty$

- means current output  $y(t)$  depends less and less on  $u(t - \tau)$  as  $\tau$  gets large (*i.e.*, the remote past input)
- if  $h(\tau) = 0$  for  $\tau > T$ , then system has *finite memory*:  $y(t)$  depends only on  $u(\tau)$  for  $t - T \leq \tau \leq t$

if  $H$  is rational, fading memory means poles of  $H$  are in left halfplane

(poles in right halfplane or on the imaginary axis give terms in  $h$  that don't decay to zero)

## DC gain

the *DC* (direct current) or *static gain* of a convolution system is

$$H(0) = \int_0^{\infty} h(\tau) d\tau$$

(if finite, *i.e.*, if  $s = 0$  is in ROC of  $H$ )

in terms of step response:

$$H(0) = \lim_{t \rightarrow \infty} s(t)$$

**interpretation:** if  $u$  is constant, then for large  $t$ ,

$$y(t) = u \int_0^t h(\tau) d\tau \approx H(0)u$$

so  $H(0)$  gives the gain for static (constant) signals

## Vehicle suspension example

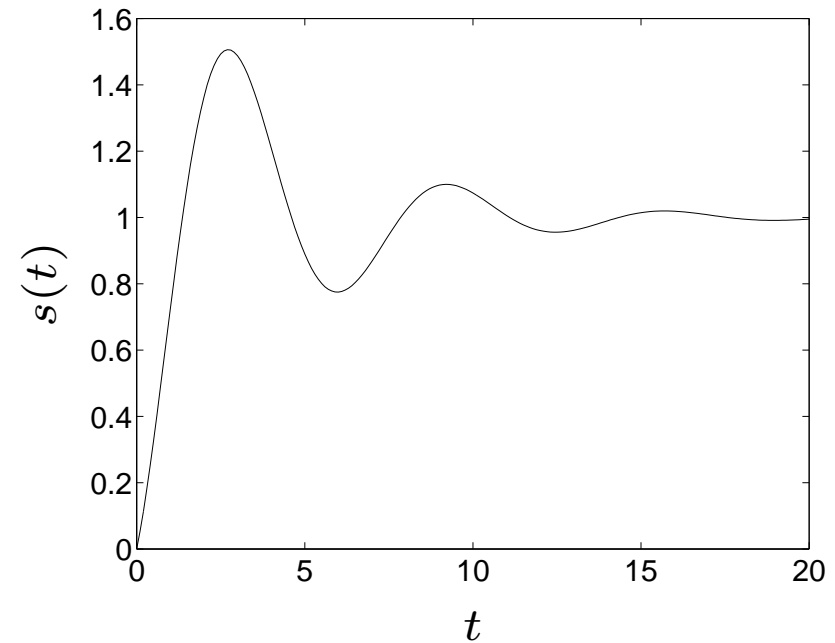
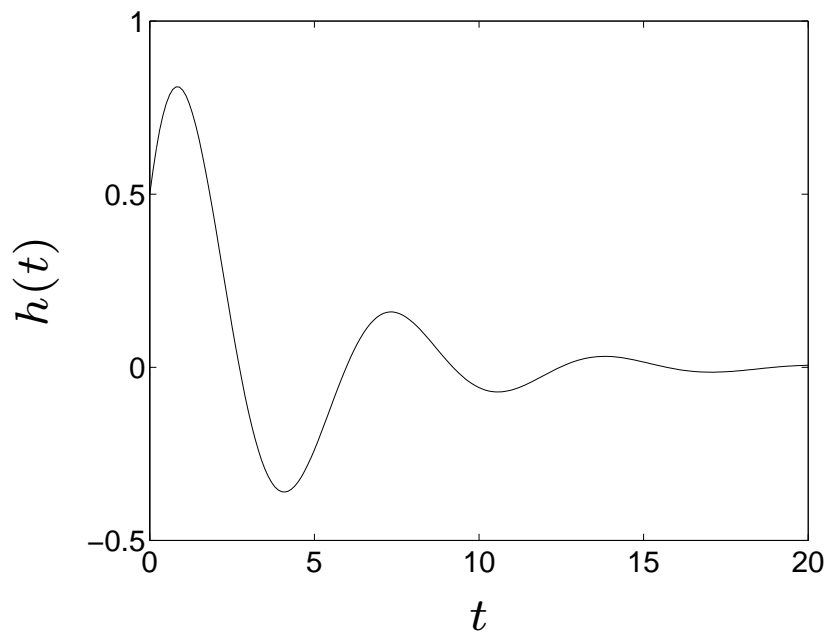
transfer function from road to vehicle height (page 7-7):

$$H(s) = \frac{bs + k}{ms^2 + bs + k}$$

- for  $m > 0$ ,  $b > 0$ ,  $k > 0$  poles are in LHP, hence system has fading memory
- DC gain:  $H(0) = 1$  (obvious!)

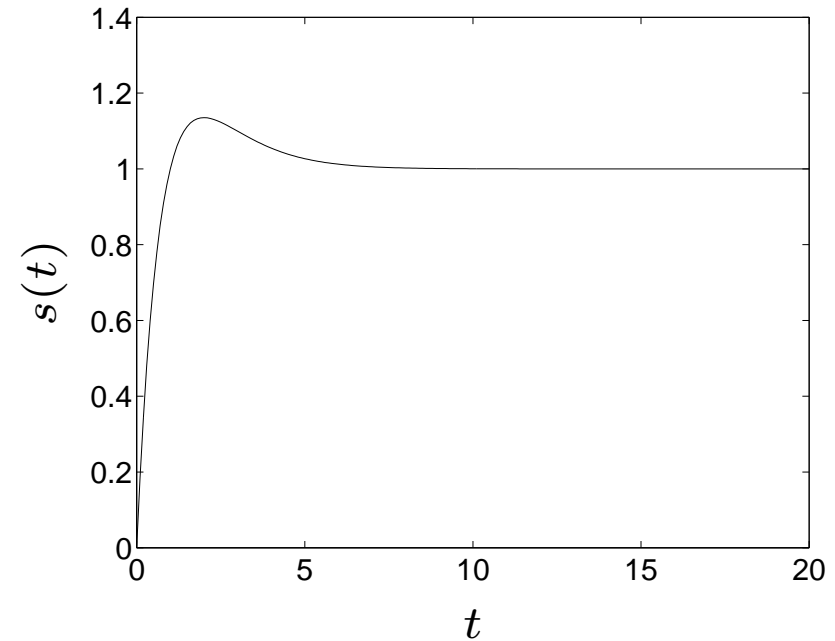
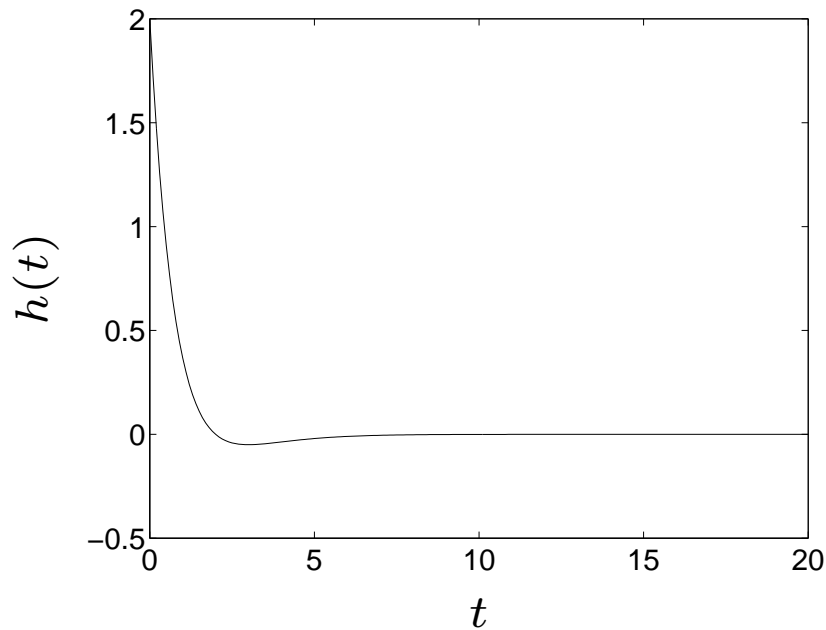
step response gives vehicle height after going over unit high curb at  $t = 0$

impulse response and step response for  $k = 1$ ,  $b = 0.5$ ,  $m = 1$



- poles are  $-0.25 \pm j 0.97$  (underdamped)
- step response 'overshoots' about 50%; settles at one in about 20sec

impulse response and step response for  $k = 1$ ,  $b = 2$ ,  $m = 1$

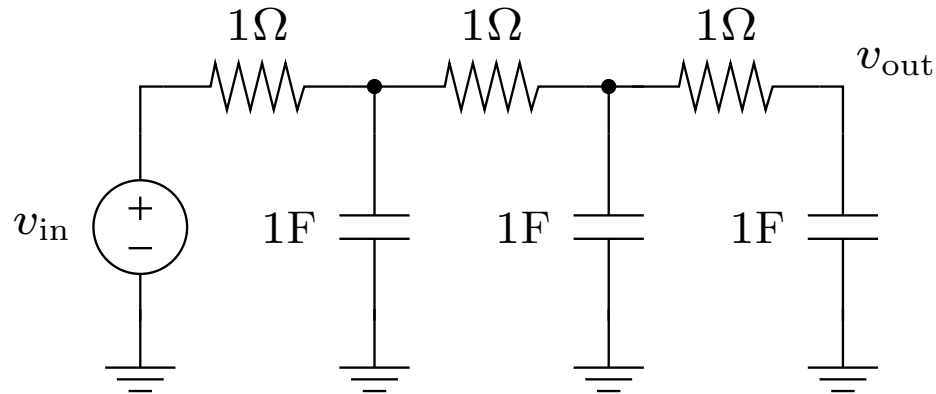


- repeated pole at  $-1$  (critical damping)
- about 15% overshoot; step response settles in about 5sec



## Example

wire modeled as 3 RC segments:



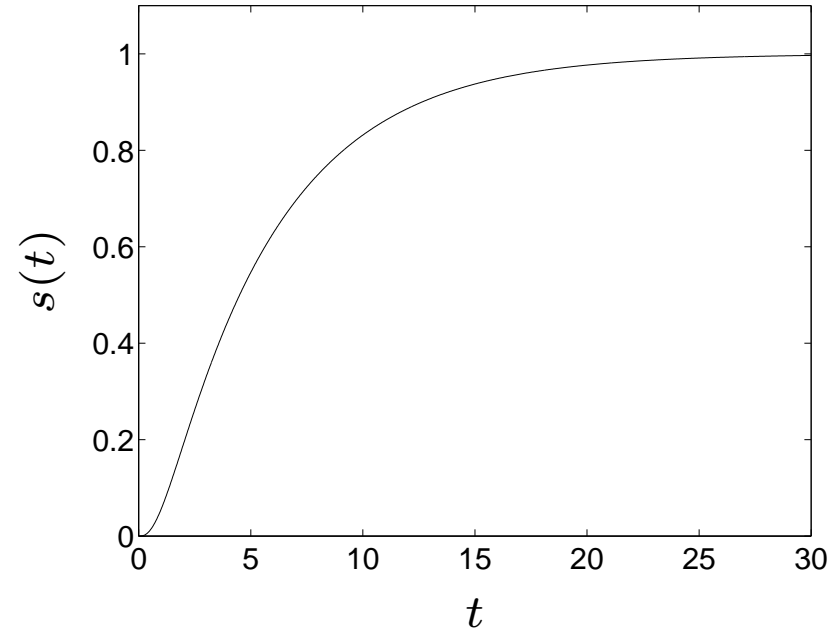
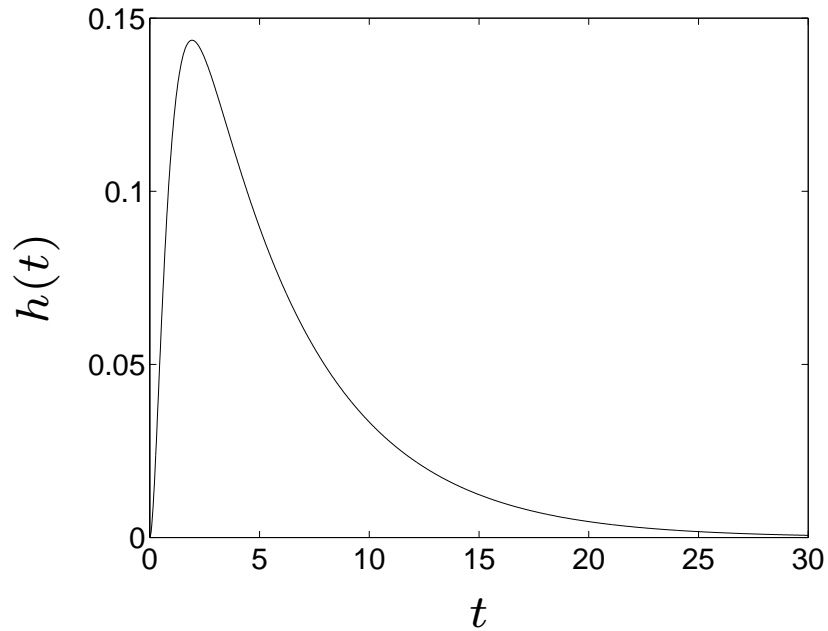
(except for values, could model interconnect wire in IC)

(after *alot* of algebra) we find

$$H(s) = \frac{1}{s^3 + 5s^2 + 6s + 1}$$

- poles are  $-3.247$ ,  $-1.555$ ,  $-0.198$
- DC gain is  $H(0) = 1$  (again, obvious)

step response gives  $v_{\text{out}}$  when  $v_{\text{in}}$  is unit step (as in  $0 \rightarrow 1$  logic transition)



wire delays transition about 20sec or so

## (Peak) gain

$$y(t) = \int_0^t h(\tau)u(t - \tau) d\tau$$

the peak values of the input & output signals as

$$\text{peak}(y) = \max_{t \geq 0} |y(t)|, \quad \text{peak}(u) = \max_{t \geq 0} |u(t)|$$

**question:** how large can  $\frac{\text{peak}(y)}{\text{peak}(u)}$  be?

answer is given by the *peak gain* of the system, defined as

$$\alpha = \max_{u \neq 0} \frac{\text{peak}(y)}{\text{peak}(u)} = \int_0^{\infty} |h(\tau)| d\tau$$

*i.e.*, for any signal  $u$  we have  $\text{peak}(y) \leq \alpha \text{peak}(u)$  and there are signals where equality holds

for any  $t$  we have

$$\begin{aligned} |y(t)| &= \left| \int_0^t h(\tau)u(t - \tau) d\tau \right| \\ &\leq \int_0^t |h(\tau)| |u(t - \tau)| d\tau \\ &\leq \text{peak}(u) \int_0^t |h(\tau)| d\tau \\ &\leq \text{peak}(u) \int_0^\infty |h(\tau)| d\tau \end{aligned}$$

which shows that  $\text{peak}(y) \leq \alpha \text{peak}(u)$

conversely, we can find an input signal with

$$\frac{\text{peak}(y)}{\text{peak}(u)} \approx \int_0^{\infty} |h(\tau)| d\tau$$

choose  $T$  large and define

$$u(t) = \begin{cases} \text{sign}(h(T-t)) & t \leq T \\ 0 & t > T \end{cases}$$

then  $\text{peak}(u) = 1$  and

$$y(T) = \int_0^T h(\tau) \text{sign}(h(\tau)) d\tau = \int_0^T |h(\tau)| d\tau,$$

for large  $T$  this signal satisfies

$$\frac{\text{peak}(y)}{\text{peak}(u)} \approx \int_0^{\infty} |h(\tau)| d\tau$$

**example:**  $H(s) = 1/(s + 1)$ , so  $h(t) = e^{-t}$

- DC gain is one, *i.e.*, constant signals are amplified by one
- peak gain is  $\int_0^{\infty} |e^{-t}| d\tau = 1$  which is the same as the DC gain

so for this system, peak of the output is no more than the peak of the input

more generally,

- peak gain always at least as big as DC gain since

$$\int_0^{\infty} |h(\tau)| d\tau \geq \left| \int_0^{\infty} h(\tau) d\tau \right| = |H(0)|$$

- they are equal only when impulse response is always nonnegative (or nonpositive), *i.e.*, step response is monotonic

# Stability

a system is *stable* if its peak gain is finite

**interpretation:** bounded inputs give bounded outputs

$$\text{peak}(y) \leq \alpha \text{peak}(u)$$

also called *bounded-input bounded-output stability* (to distinguish from other definitions of stability)

if  $H$  is rational, stability means poles of  $H$  are in left halfplane